oca studios

about this game

This is a file designed to demonstrate the cutting and folding required to produce Oca's bronze games. All artwork and folding instructions are released under Public Domain. For more information visit: www.ocastudios.com/rights.

Printing instructions:
- don't print pages 1 and 2,
- print on both sides of the paper (even pages are the backs of odd pages).

counters

These are the most common component of bronze games, used as counters, tokens or simple pins. They make assembly quick and easy for games that demand many components.