



Start here

First you'll have to fold two sheets into modular pieces.

Once folded, it's time to assemble them into a box. To do it, follow the instructions below.



assembling the box

I. Place the sheets as an X.



II. Fold up two sides next to each other.



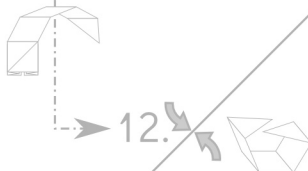
III. Lock a tab into the pocket of the tab to its left.



IV. Fold up the remaining sides, locking them as per above.



Warning! The box is very resistant, so open it gently as not to tear the paper.



number of players	2	ages	2
duration of a match*	2	duration of assembly	2

*IT TAKES 2 TO LEARN THE GAME. DURATIONS MAY VARY





design by



ocastudios

Hi,

let's learn how to play Yut4?

In this game you play as a farmer who wishes to sell his animals in the nearby village. They are very cowardly, though, and will run away if your friend's animals get near. To win, all you have to do is be the first to take all your animals to the village.

To get started

place the cow and sheep pieces off the board, in the squares reserved to them. You must decide who will be in charge each animal. Cows go first, then players alternate turns.

Take the sticks

before doing your move. You can choose how many sticks you wish to throw (from zero to four sticks).

Throw the sticks

to determine how many spaces you must move. For each stick that falls with the sunny side up, you must move one square.

Choose a piece

that you wish to move. It can be either a piece inside the board or one waiting outside. If you have more than one animal in the same space, they are selected as a group.

Move the piece

you selected a number of spaces equal to the number of sunny sticks you got. The green arrows mark the path your animal must follow to go around the board. They must go counterclockwise.

If you chose a piece from outside the board, it will enter the board on the village space (entering counts as moving a space).

When you move a group of animals from the same space, they all move together.

Take a shortcut

if you chose an animal (or group) from a square with a star, you may follow the arrows from that star instead of the usual green arrows. This allows you to take alternative paths.

Scare the animals

that belong to your friend by landing your pieces on the space they occupy. The scared animals leave the board back to their initial positions and you get to play your turn again.

Win the game

by taking your four animals to the village. They must all be there at the same time.

Parents,

Yut4 is a variant of the Korean game 'Yut Nori' and was designed by Ocastudios to introduce young children to that delightful game. To learn more about chess, visit www.ocastudios.com. If you are looking for more games to play with children, we recommend doushouqi and luzhanqi, bot available at the website. Enjoy!

A yut stick can give two results:



sunny :)



not sunny : (

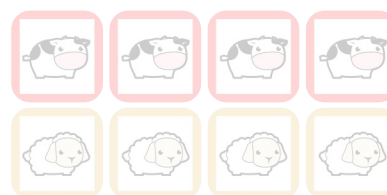
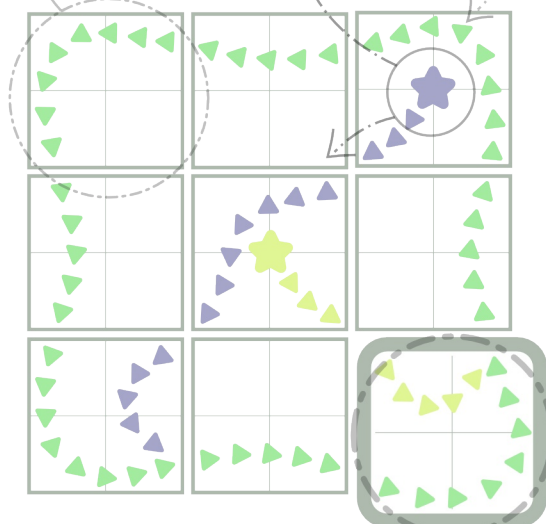
In your turn, you cast up to four yut sticks, then move an animal or group of animals one space for each sunny side you got.



Each space can house four animal.

Pieces normally follow the green arrows.

If the animals were on a space with a star, they may follow their star path

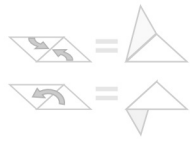


When setting up the game, place the pieces in these squares outside the board. They return here if they are scared.

The village is this big space. The goal is to place four animals on it. When entering the board, animal must go through it.

To better keep your game, fit the sheep pieces inside the cow pieces.





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